



STATE OF ORIGIN PLAYER SELECTION POLICY 2020 MASTERS DIVISIONS

1. Preamble

- 1.1. The purpose of this policy is to ensure a fair and equitable process is undertaken for the selection of the Queensland State of Origin teams.
- 1.2. The policy will cover the Master's Divisions.

2. Eligibility Requirements

- 2.1 All intending Master players who wish to play in the 2020 State of Origin series must satisfy the eligibility requirements which include:
 - 2.1.1 A player must be age eligible at or before the 31 December in the year of the SOO (2020) e.g. must be 45 or over in 2020 to play over 45s.
 - 2.1.2 All Players are to play in the age division they are eligible for. (see 4.11 for additional information)

3. Selection Policy

- 3.1. Players who wish to be considered for State of Origin selection shall be required to compete and be assessed in at least **one** of the following, noting that the Queensland State Cup event is the **mandatory** * event for selection purposes and athletes are required to be at this forum. The other events are considered secondary events for TID purposes.
 - North Queensland State Championships
 - Queensland State Cup*
 - National Touch League
- 3.2. The Selection Policy and its processes shall be overseen by the High Performance & Pathways Manager and the High-Performance Unit.



- 3.3. Players who make themselves available for State of Origin selection may be selected in any team they are eligible for as determined by the Queensland State of Origin High-Performance Unit
- 3.4. Where a player has been selected in a State of Origin team and subsequently withdraws from that team with a valid excuse, such player shall be deemed ineligible for selection in any other State of Origin team for that series.
- 3.5. Where a player has been selected in a State of Origin team and subsequently withdraws from that team without a valid excuse, such player shall be deemed ineligible for selection in any other State of Origin team for that series and, shall show cause why they should be considered for any further SOO series.
- 3.6. In accordance with the Head Coach Selection Policy personnel appointed to State of Origin coaching or management positions shall be ineligible to be selected as a player in any SOO team.

4. Selection Process

- 4.1. The selection / TID process shall be undertaken by the Head Coach and his duly appointed Assistant Coach in each of the relevant divisions. The QTF SOO High-Performance Unit will oversee the process and be a part of all deliberations in all divisions. (Note: High Performance outcomes shall be the priority in all selection deliberations and final decisions)
- 4.2. Selections will take into consideration the criteria provided by the Head Coach of the relevant division. Head Coaches shall be required to provide a team selection criterion to the High-Performance & Pathways Manager prior to undertaking any TID or selection process.
- 4.3. The selection process In Masters Divisions shall be conducted via an appropriate TID process.





- 4.4. All Head Coaches and relevant selectors shall document their justifications for every player they consider suitable for any SOO team. Such justifications will assist in the formation of teams.
- 4.5. Masters Team selection will occur in the following order:
 - 4.5.1 Men's 30s/ Women's 27s
 - 4.5.2 Men's 35s/ Women's 35s
 - 4.5.3 Senior Mixed
 - 4.5.4 Men's 40s/ Women's 40s
 - 4.5.5 Men's 45s
 - 4.5.6 Men's 50s
 - 4.5.7 Men's 55s
- 4.6. Final TID for the State of Origin teams shall conclude at the completion of the NTL competitions and a squad of 24 players will be named in each division.
- 4.7. The relevant SOO HP Unit member will coordinate selection meetings with the Head Coaches in the order listed in clause 4.5. Players not selected in one division may then be selected in another division, subject to the player's eligibility and in accordance with High-Performance program outcomes.
- 4.8. In rare circumstances, players maybe selected into a lower age division if considered appropriate and in accordance with HP program outcomes, however, this shall be limited to one age division only. *(i.e. a 40's eligible player may be selected into the 35's but not the 30's)* The final decision on this shall rest with the relevant SOO HP Unit member.
- 4.9. Twenty-four (24) players shall be invited to attend the final team selection camp(s) which shall take place in SE Qld during April 2020. *(Note - players shall be required to confirm their acceptance of the invitation to attend the final camp within 7 days of receiving notice)*





- 4.10. At the conclusion, of the relevant camp, Head Coaches shall submit a team list of 14 (fourteen) players and the remaining 10 squad members will form the shadow group. The High Performance & Pathways Manager shall then seek ratification from QTF on their behalf. *(Note – once ratified there shall be no interference with teams from other divisions as required for a replacement player, – see Replacement note below)*
- 4.11. All Queensland State of Origin teams shall be announced via the Qld Touch Football website when all teams are finalized and until that time, strict confidentiality applies to all involved in the process.
- 4.12. Upon announcement of the teams all selected players shall, within the communicated timeframe, be required to confirm their availability to serve as final confirmation of selection.
- 4.13. A panel consisting of the High-Performance Manager, a member of QTF High Performance Team, and one other neutral person shall to be established to facilitate and manage all selection disputes and or dispensation requests.

5. Replacement of Players

- 5.1 Should a player withdraw from a SOO team or squad; the replacement method shall follow the process below
 - 5.1.1 The Head Coach contacts the HP & P Manager and notifies them of the withdrawal including relevant reasons. *(Note – Players may be asked to provide documentary evidence of the reason of withdrawal)*
 - 5.1.2 The Head Coach selects a replacement player from the shadow list *(note - All replacements must come from the shadow list first and additional players may be considered only after this list is exhausted.)*

